



ROXANA HASANAT

UX / UI Designer

Email: roxioxx@gmail.com
Current Location: [Boys, Maryland](#)
LinkedIn: [Click Here](#)

SUMMARY

I have 3+ years of professional experience in the UX/UI field.
I am looking for full-time, remote, or contract positions. For contract, I need at least 6 months of work.

PORTFOLIO

www.roxioxx.com

EXPERIENCE

UX Designer

Upwork, Remote USA

June 2021 – December 2021

- Designed responsive layouts and interfaces for an internal portal
- Used Bootstrap5, HTML/CSS/JS to create interactive wireframes to usability test with end users
- Created clear design documents for frontend devs to quickly create the new UI's

Manga Creator + Professional Development Period

Boys, MD USA

June 2018 – June 2021

- Published 8 episodes for my WEBTOON *Butterfly Kisses*
- Ran an Etsy shop to sell my merch (eCommerce Business)
- Learned Unity to create my own games (including art asset creation and C#)
- Took on understanding HTML/CSS/JS to communicate with frontend devs better

UX/UI Designer

DrFirst, Rockville, MD USA

Sept 2016 - June 2018

- Lead UX Designer for Akario Backline and iRegister (an internal admin portal)
- Sketched out wireframes, created personas, presented mockups, conducted user research, built prototypes
- Designed for web desktop, web mobile, iOS, and Android
- Created high-fidelity mockups of product's newest ideas in order to present to the C-Suite executives for approval

UX Designer

Epic, Madison, WI USA

July 2015 - May 2016

- Created user journeys, UX prototypes, and detailed wireframes
- Presented to a diverse team of stakeholders early and often to get feedback
- Worked side-by-side with small teams of developers to communicate design requirements
- Played a critical part in creating the company's 2015 Style Guide
- Introduced LEAN methodology to teams that followed waterfall or no design process

[Continued on back →](#)

EDUCATION

Bachelor of Science in Architecture: Transportation Design

Lawrence Technological University, Southfield, MI USA

Graduated May 2015

- This program was a subset of the Product Design curriculum
- Worked with industry leaders on creating futuristic automobile designs

Industry Sponsored Projects:

- Honda, Concept for a Utility Vehicle - 4th Year
- Chrysler Ram, Concept for an Urban Mobility Vehicle - 3rd Year
- Chevrolet, Concept for 2025 Future Vision - 2nd Year
- Lincoln, Concept for a Luxury C-Class Vehicle for Millennials - 1st Year

SKILLS

Basic Skills

Storytelling
Wireframing
Mockups
User Personas
User Testing (Guerilla Style)
Prototyping
Process Flows
Branding (For UI purposes)

Adobe Suite

Illustrator
InDesign
Photoshop

Languages

HTML
CSS
Javascript
Bootstrap5
MongoDB
C# for Unity (A tiny bit)

Miscellaneous

Figma
InvisionApp
Digital Illustrations
Blender 3D
3D Graphics and Printing
Video Editing

PUBLICATIONS

Butterfly Kisses

Webtoon, Online Manga

July 2018 - Current

RECOMMEND

Recommendations can be found on [my LinkedIn profile page](#).